

- Computer network technicians
- **Telecommunications** installation and repair workers
- □ Telecommunications line □ User support technicians and cable workers
- □ User support technicians
- □ Audio and video recording technicians
- □ Broadcast technicians
- □ Electrical and electronics engineering technologists and technicians
- ☐ Electronic service technicians (household and business equipment)
- ☐ Film and video camera operators
- ☐ Graphic designers and illustrators

- □ Information systems testing technicians
- Railway traffic controllers and marine traffic regulators
- Computer engineers
- ☐ Computer programmers and interactive media developers
- ☐ Information systems analysts and consultants

 Coding specialist
- ☐ Software engineers and designers
- **∏** Technical sales specialists
- Desktop publishing operators and related occupations
- Other trades helpers and labourers

- Residential and
 commercial installers and servicers
 - □ Retail salespersons
 - ☐ App developer
 - Website designer and developer
 - □ Video game developer
 - Robotics and automation
 Robotics
 Robotic programmers and developers

 - □ Technical producer

 - □ Recording engineer
 - Publicist or journalist
 - □ Professional occupations in advertising, marketing and public relations



For more information on the Specialist High Skills Major Information and Communications Technology program, contact your school guidance counsellor, SHSM board lead or visit Ontario.ca/SHSM

Other SHSM programs available at St. Francis Xavier:

- Business
- Justice, Community Safety and Emergency Services
- Sports











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Sector Overview

Information and Communications Technology is one of the fastest growing sectors in Ontario. ICT offers students an opportunity to specialize and gain qualifi cations in careers such as multimedia production, computer science, computer engineering, robotics, game design, audio engineering, app development, video and fi Im production, broadcast journalism, graphics, photography, animation, web development, coding, architectural/mechanical/interior design, web design, software design, electronics and programming.

THE EXPERIENCE

Depending on the focus of the ICT SHSM, students will:

- Explore the areas of computer science, engineering, game design, audio engineering, robotics, app development, web development and architectural/mechanical/interior design
- Develop transferable skills to use across all digital media
- Develop the hard and soft skills needed to communicate through multiple platforms
- Participate in opportunities to explore authentic postsecondary education in their chosen pathways

CREDITS Course Package Each SHSM program offers students a bundle of 8 - 10 credits. These courses are regular Ontario secondary school courses that allow students to work towards their Ontario Secondary School Diploma, but have been bundled as the most relevant courses to prepare students for a fut the Information and Communications Techno program sector. Two credits in this bundle include Ccooperativ Education where students pursue a work placement in a fi eld of interest.



The bundle includes:

- 4 [major] credits in Information and Communications Technology in grade 11 and 12
- Supporting credits:
- > 1 Grade 11 Math credit
- > 1 Grade 11 or 12 Art, Science or Business
- 2 Cooperative Education credits to experience life in the Information and Communications

Achievements in the Program

- Students complete selected sectorrecognized certifi cations related to the major
- **Experiential Learning Opportunities:**
- > Have the opportunity to jobshadow industry professionals
- > Complete 2 Cooperative Education credits and get work experience in the ICT sector
- > See guest speakers, go on fi eld trips to explore careers in Information and Communications Technology
- Gain aSector Partnered Experiences

(SPE) component that includes one of the following optionsInnovation • Certifications and Awareness Training: Creativity and Entrepreneurship (ICE) training; sector-deliveredding; or, sector-delivered mathematical literacy. The SPE will require a 6 hour activity, delivered with a sector partner and have an experiential and an assessment component

- Reach Ahead Experiences: Explore the fi eld and postsecondary education opportunities in the in Information and Communications Technology sector
- Completing the SHSM program prepares students for their pathway to apprenticeship, college, university or work

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